

CS208

W, 18 Feb 2026

What do call & ret do

main

⋮

0x401401 call f

0x401406 movl %eax, (%rsp)

Before call

rip [0x401401]

rsp [0x7ff3458]

After call

rip [0x404108]

rsp [0x7ff3450]

AND top of the stack

has 0x401406

0x404108 f: push %rbx
sub 0x20, %rsp

⋮

add 0x20, %rsp
pop %rbx

0x405888 ret

What do call & ret do
main

⋮
0x401401 call f
0x401406 movl %eax, (%rsp)

0x404108 f: push %rbx
sub 0x20, %rsp
⋮
add 0x20, %rsp
pop %rbx
0x405888 ret

do
Before ret

rip 0x405888

rsp 0x7ff3450

Top of stack

has
0x401406
ret addr

After ret

rip 0x401406

rsp 0x7ff3458

Top of stack is
just main's
stack frame

call : push return address
jump \leftarrow (set rip)

ret : pop return address
into rip (ie. jump back)

